

Specialization:

Fighters

Specialization abilities:

Level I: reroll of one blue RAF die.

Level II: add any Support symbol to the 1 card you played.


Level III: change the result on one of your blue RAF die to any possible result.

You need to shot down:

Level I: 3 fighters

Level II: 7 fighters

Level III: 10 fighters



Specialization:

Heavy fighters

Specialization abilities:

Level I: reroll of one blue RAF die.

Level II: add any Support symbol to the 1 card you played.

Level III: change the result on one of your blue RAF die to any possible result.

You need to shot down:

Level I: 2 heavy fighters

Level II: 4 heavy fighters

Level III: 7 heavy fighters

Specialization:

Bombers

Specialization abilities:

Level I: reroll of one blue RAF die.

Level II: add any Support symbol to the 1 card you played.

Level III: change the result on one of your blue RAF die to any possible result.

You need to shot down:

Level I: 2 bombers

Level II: 5 bombers

Level III: 8 bombers